



ACADEMY *of* ART  
UNIVERSITY

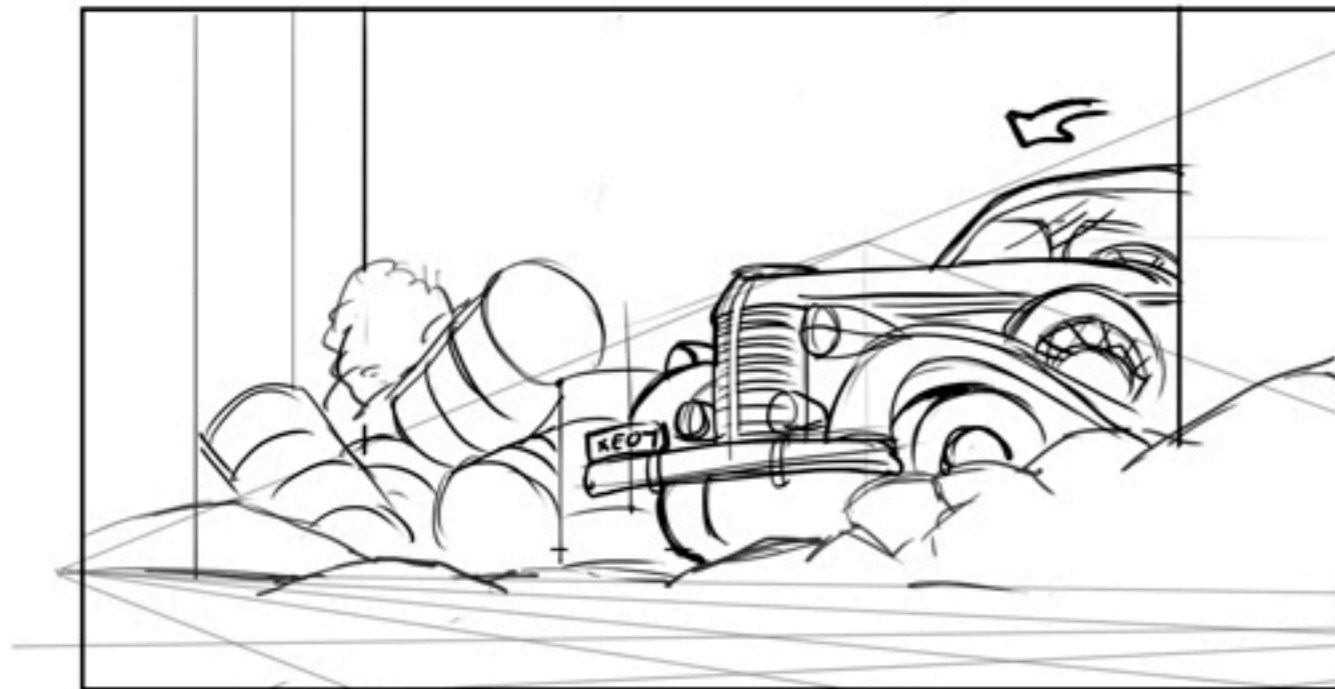
FOUNDED IN SAN FRANCISCO 1929

## ANM\_685\_OL1: MS: Storyboarding

**Instructor:** Paulo Alvarado  
**Student:** George Huszar

**Story Premise:** A local mob gang who runs all the bad business in the city decide to rob a downtown bank in the middle of the day. Something goes wrong and they kill two guards in the process. A homeless 9 year old beggar who witness the whole thing from across the street becomes a potential threat. When the kid is found dead in a dumpster a few days later, Inspector Hope Jonson (AKA "The Professor"), who knew the boy for a couple of years now, makes this case personal and swears to bring down the whole network no matter the costs.

**Boarding Sequence:** Inspector finds the hideout of "Face" the heist band leader and pays him a surprise visit.



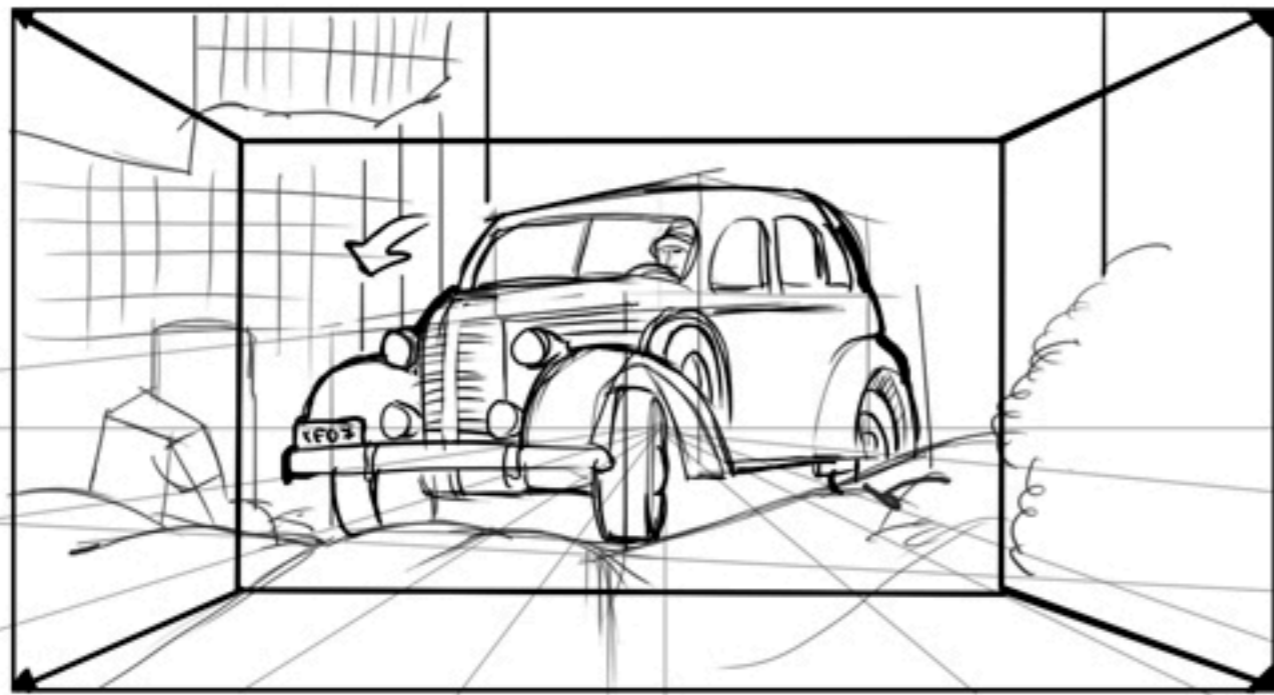
**FADE IN:**

**EXT. Abandoned buildings**

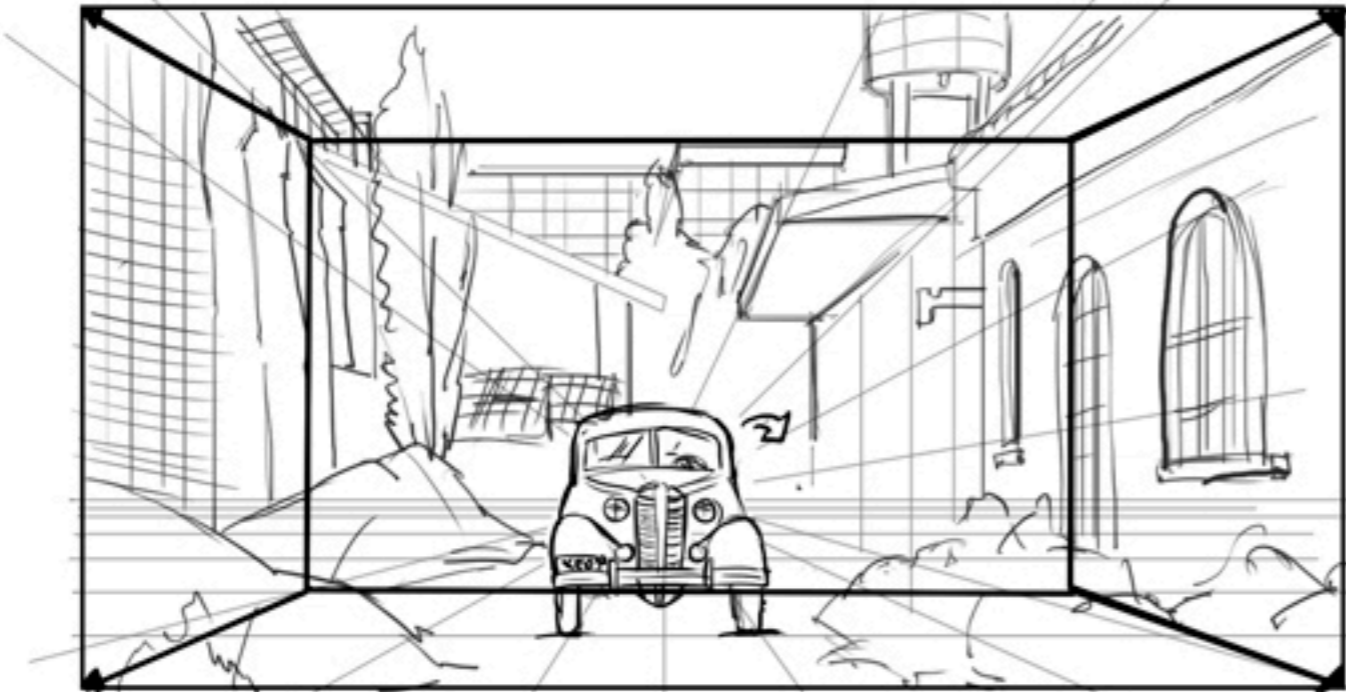
**1.**

Wide low shot

Inspector's car coming from behind the building



**1b.**  
Wide low shot, camera starts zooming out  
Inspector's car coming towards camera



**1c.**

Wide establishing end of zoom out.  
Car door opens.

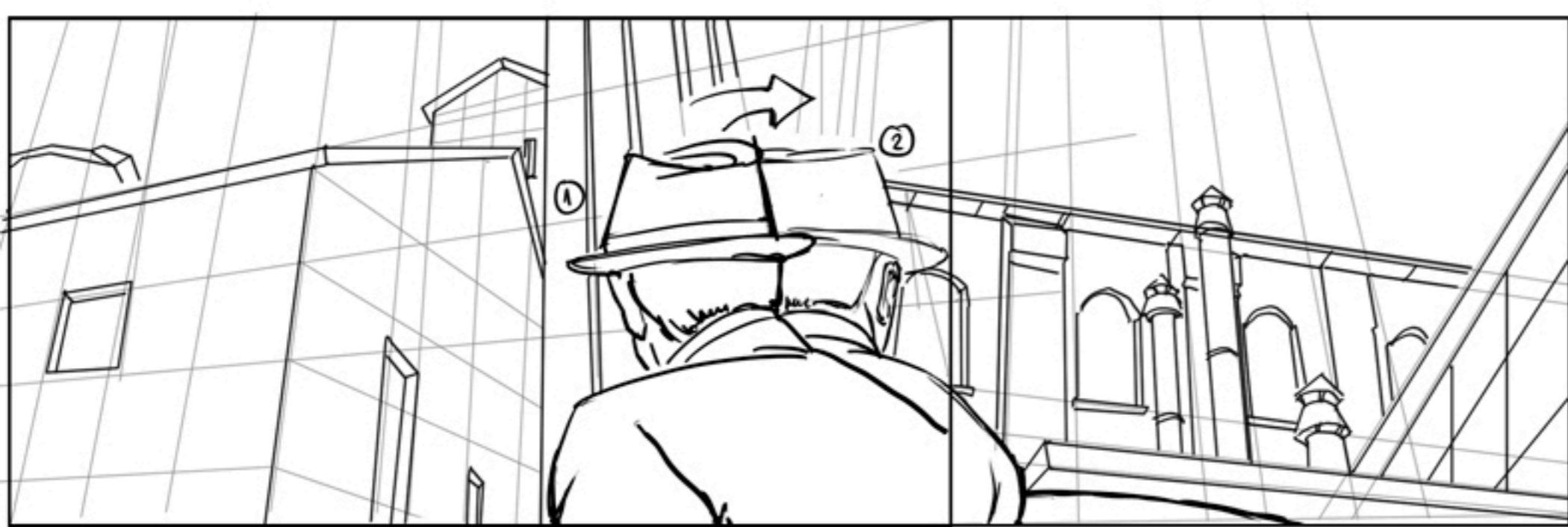


**1d.**  
Wide establishing static shot.  
Inspector steps out of the car.



**1e.**

Wide establishing static shot.  
Inspector looks around.



**2.**  
Low angle mid to close-up  
Inspector looks around  
Camera pans right

START

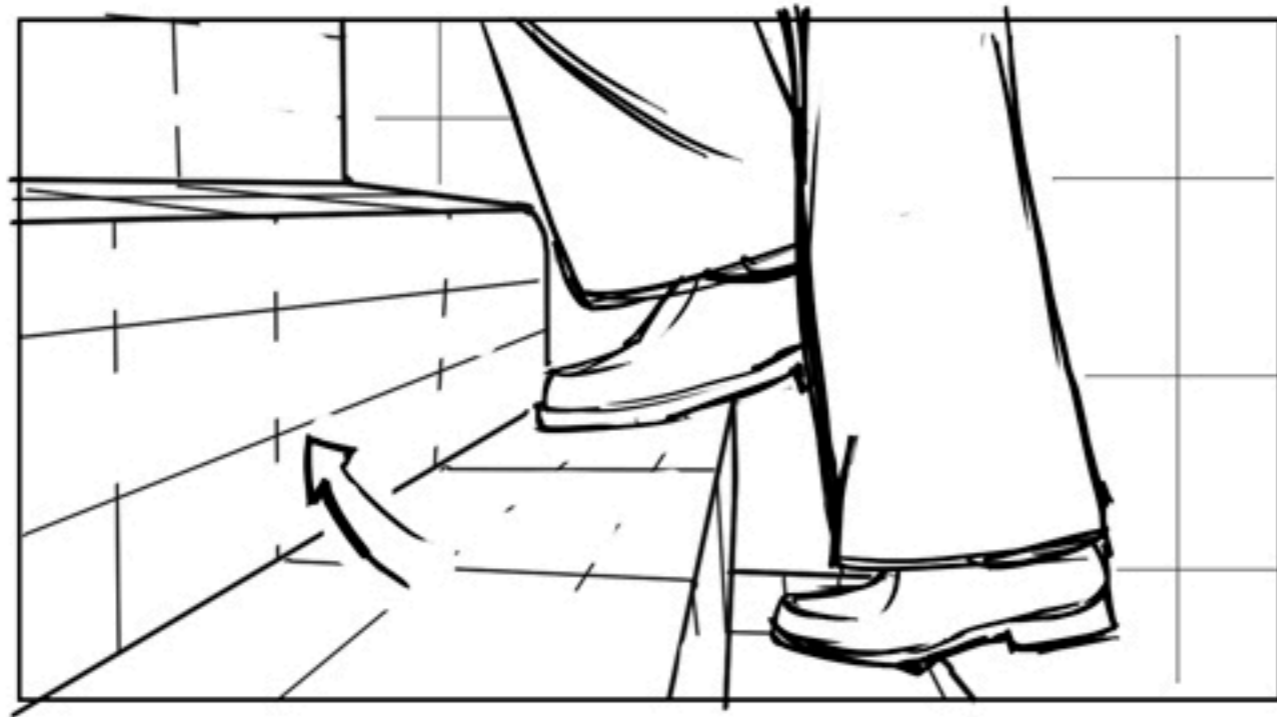
PAN Right

STOP



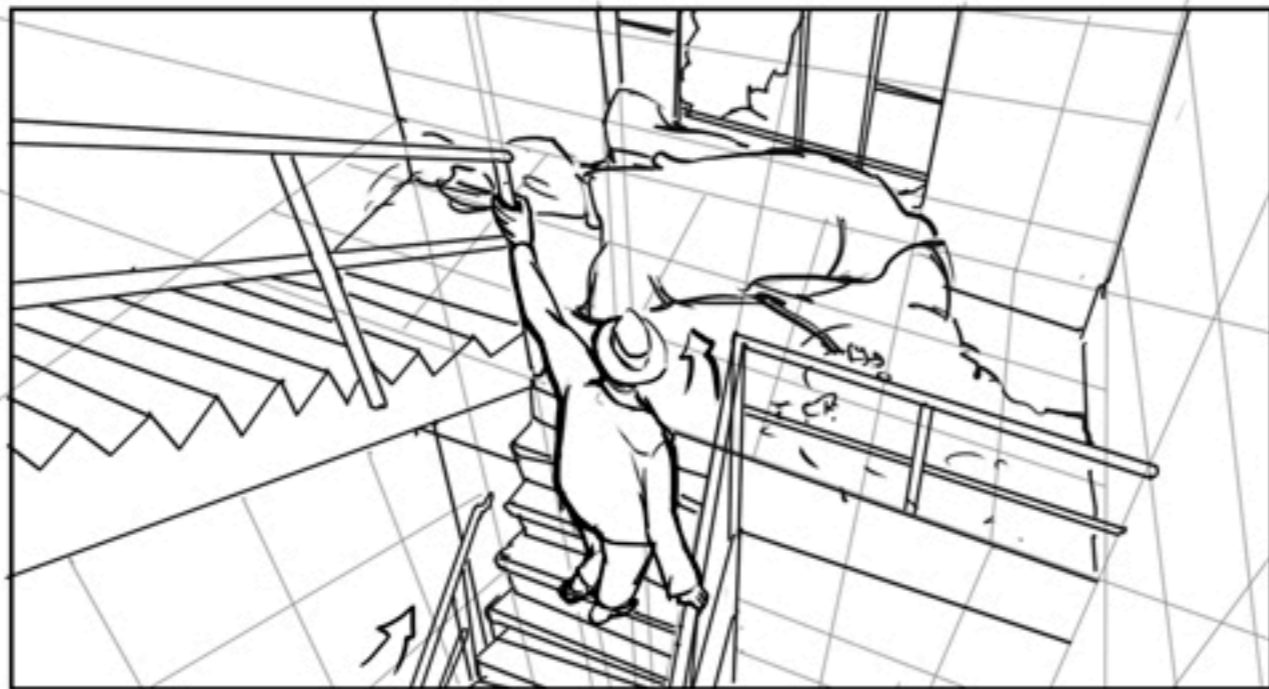
**3.**  
Static close-up of inspectors's feet  
Inspector goes up the stairs.





**3b.**

Static close-up of inspectors's feet  
Inspector goes up the stairs.



- 4.**  
High angle Static shot  
Inspector walk up the stairs



**4b.**

High angle Static shot

Inspector walk up the stairs



- 5.**  
Mid to Close Up Shot  
"FACE" is fixing his hat in the mirror.



**6.**

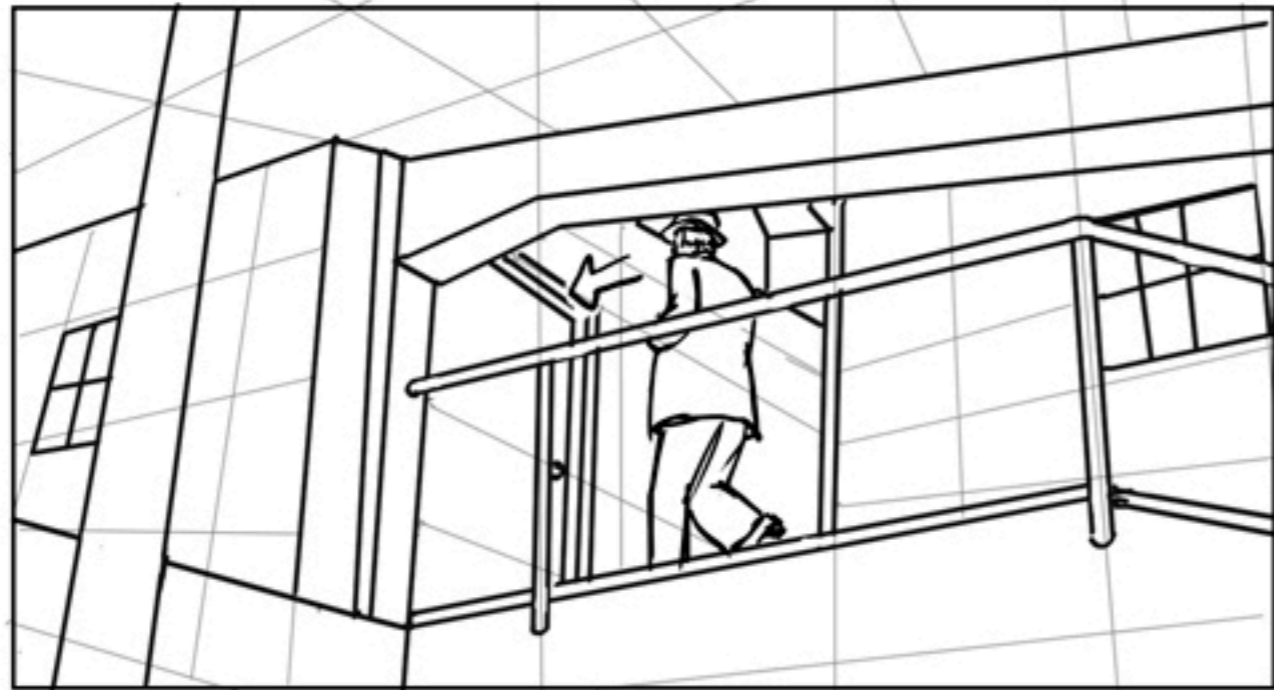
Mid low shot

Inspector reaches the top of the stairs and looks to the right.

**7.**

Mid low shot

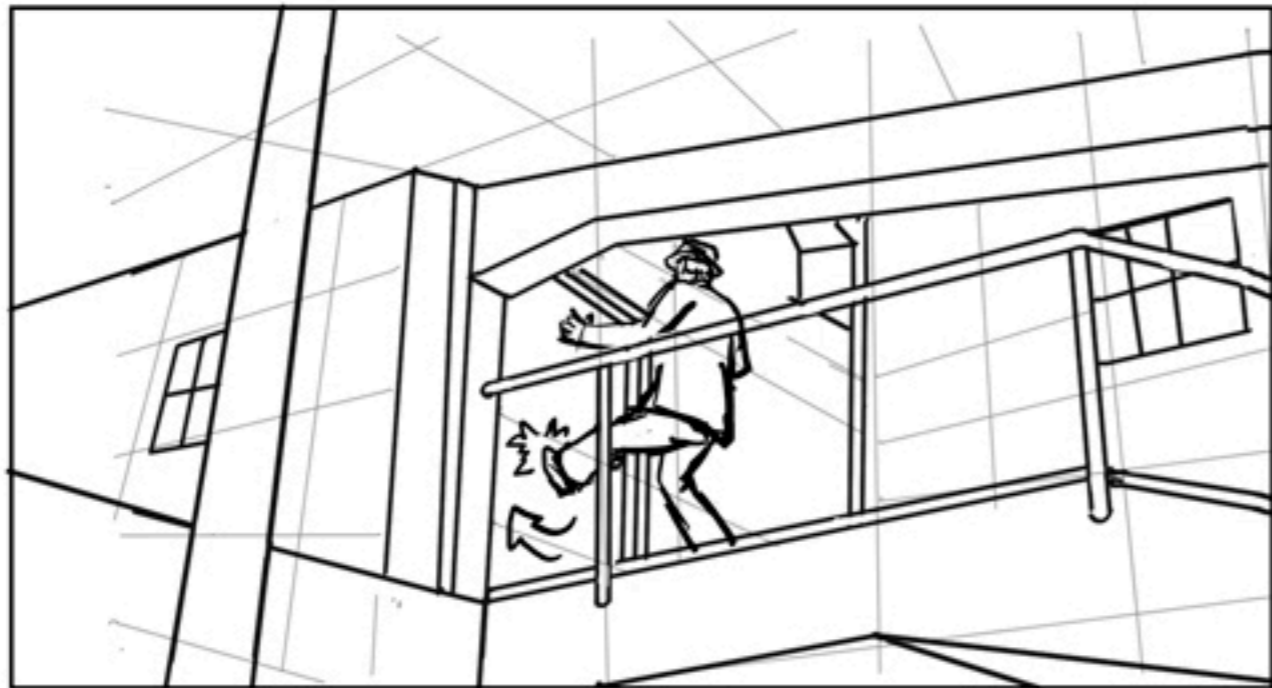
Inspector walking to the left.



**8.**

Low Wide shot

Inspector approaches the door.



**8b.**

Low Wide shot

Inspector hits the door with his left foot.





**9.**  
Close-Up  
"Face" turns his head surprised and walks  
away from the door.



**9b.**

Close-Up

Inspector's reflection in the mirror

**DIALOG**

**Inspector:**

Good evening "Face"!



**10.**  
Close-Up Static shot  
"Face" looks surprised.



**10b.**

Close-Up Static shot

"Face" turns his head and tries to run.



**10c.**

Close-Up Static shot

Inspector`s hand is ready to grab him.

“Face” turns his head back looking hopeless.

Short pan right.

**DIALOG**

**Inspector:**

Ha!

I wouldn't do that if I were you!



**10d.**

Close-Up Static shot

Inspector's walking towards the back wall.

**DIALOG**

Face:

How did you get here?



**11.**

Static wide mid shot

Inspector spots a gun on the bed.

"Face" watches the inspector getting close to the gun.

**DIALOG**

**Inspector:**

I was passing by and I saw the light. I thought I should pay you a visit.

You don't look very happy to see me...



**11b.**

Static wide cowboy shot

Inspector picks up the gun.

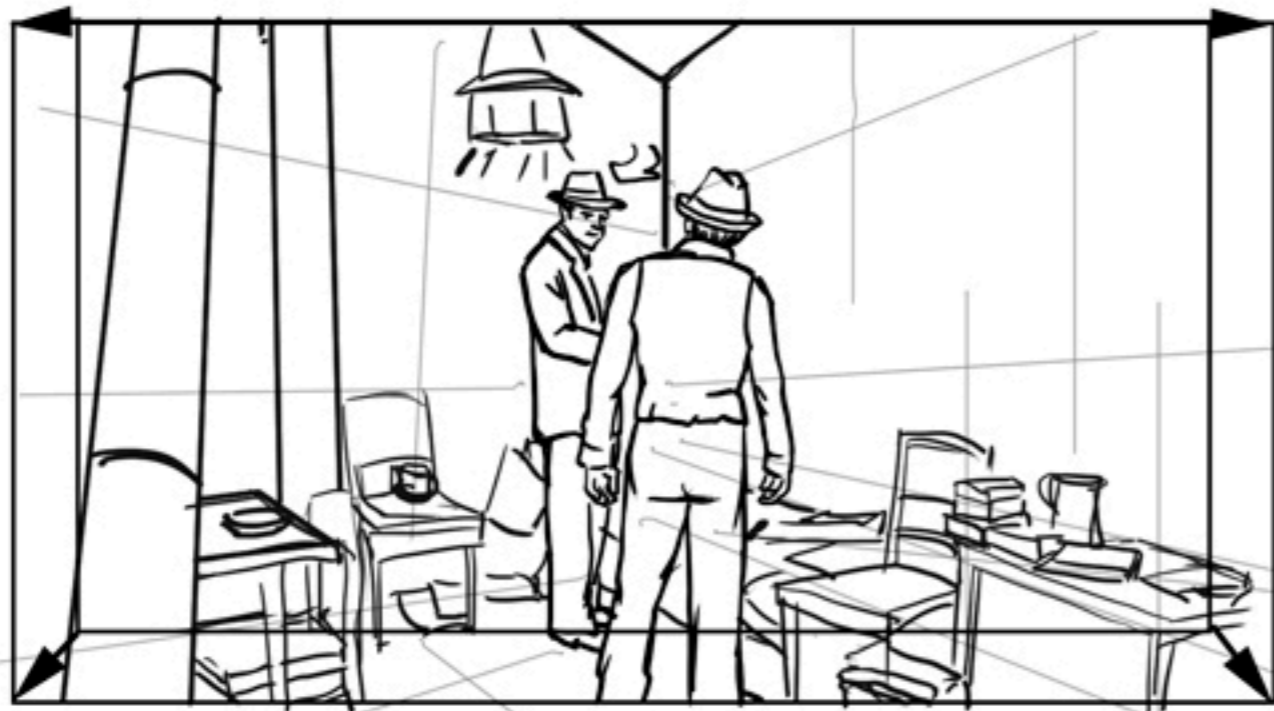
"Face" starts walking towards the Inspector.

**DIALOG**

Face:

Who rat me out?





**11c.**

Static wide two shot.

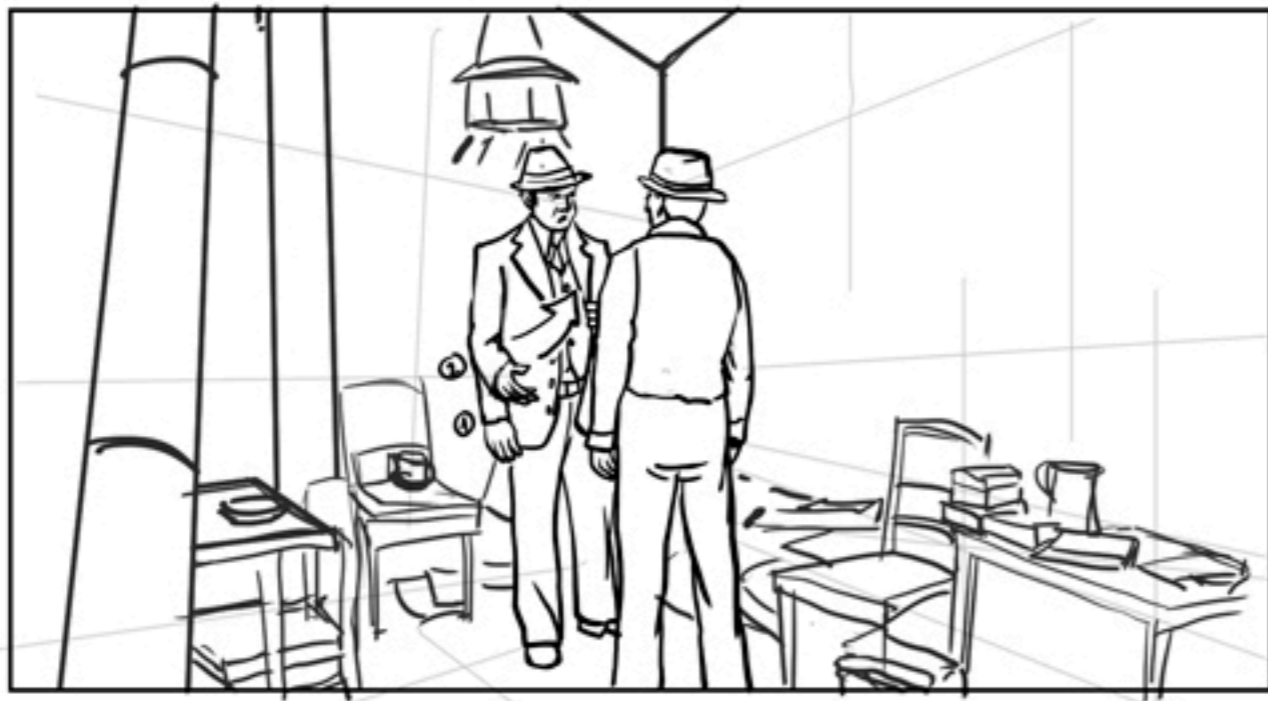
Inspector turns around.

Short zoom out.

**DIALOG**

**Inspector:**

Do you think I wasn't going to find you?

**11d.**

Static wide two shot.

Inspector snaps his right arm.

**DIALOG**

**Face:**

So... You're the one the call the "Professor"...

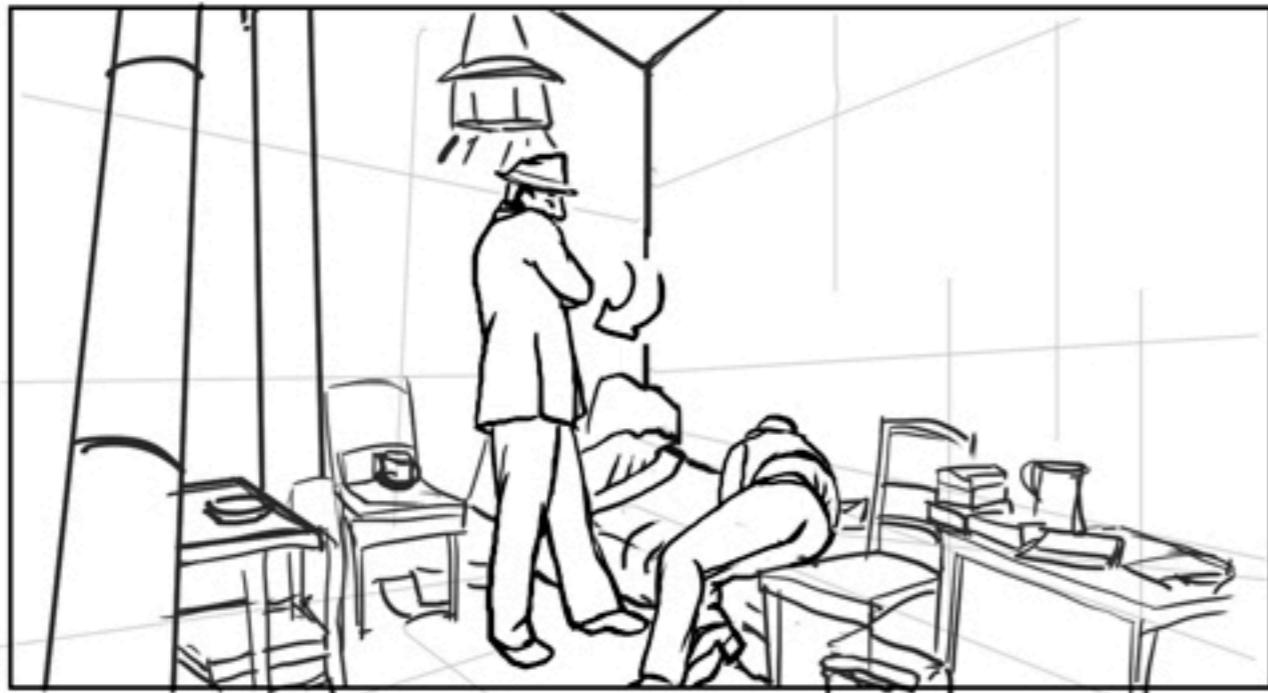
Welcome to my place Inspector!



**11e.**

Static wide two shot.

Inspector slaps "Face " over the face.



**11f.**

Static wide two shot.  
Inspector's body turns.  
"Face" falls on the bed.



**11g.**

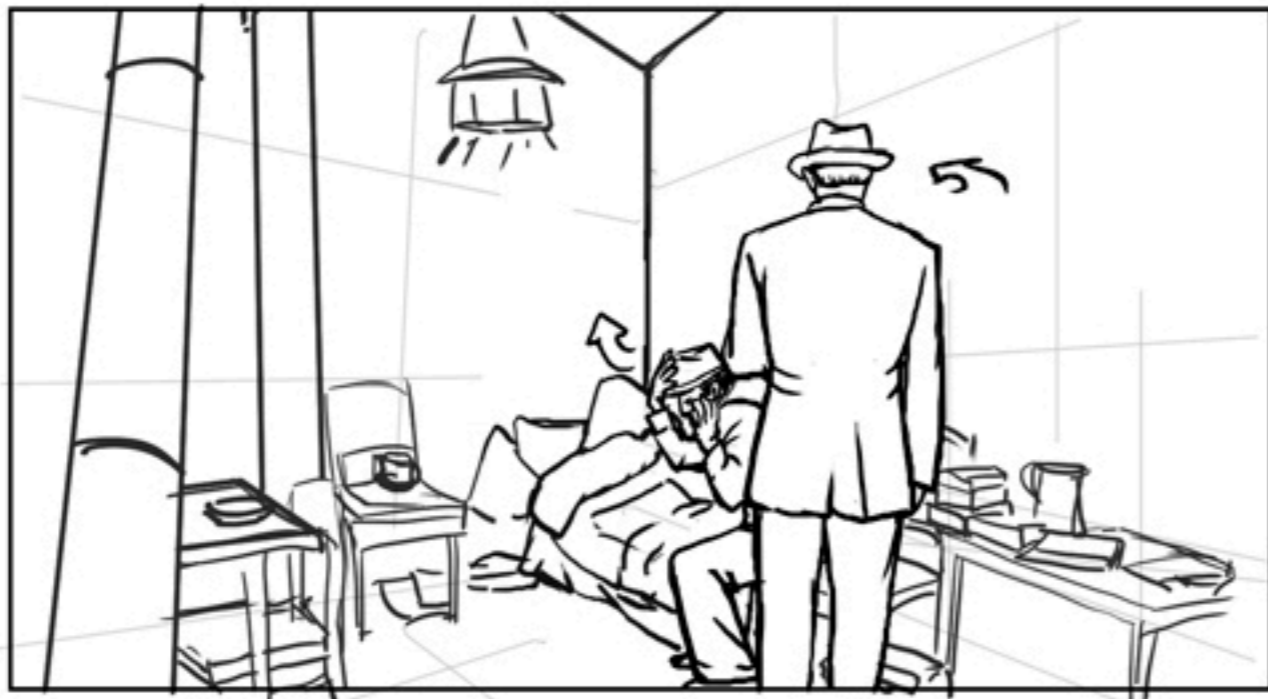
Static wide two shot.

Inspector walks towards the camera pointing the finger at "Face".

**DIALOG**

**Inspector:**

"Inspector Sir." for you...



**11h.**

Static wide two shot.

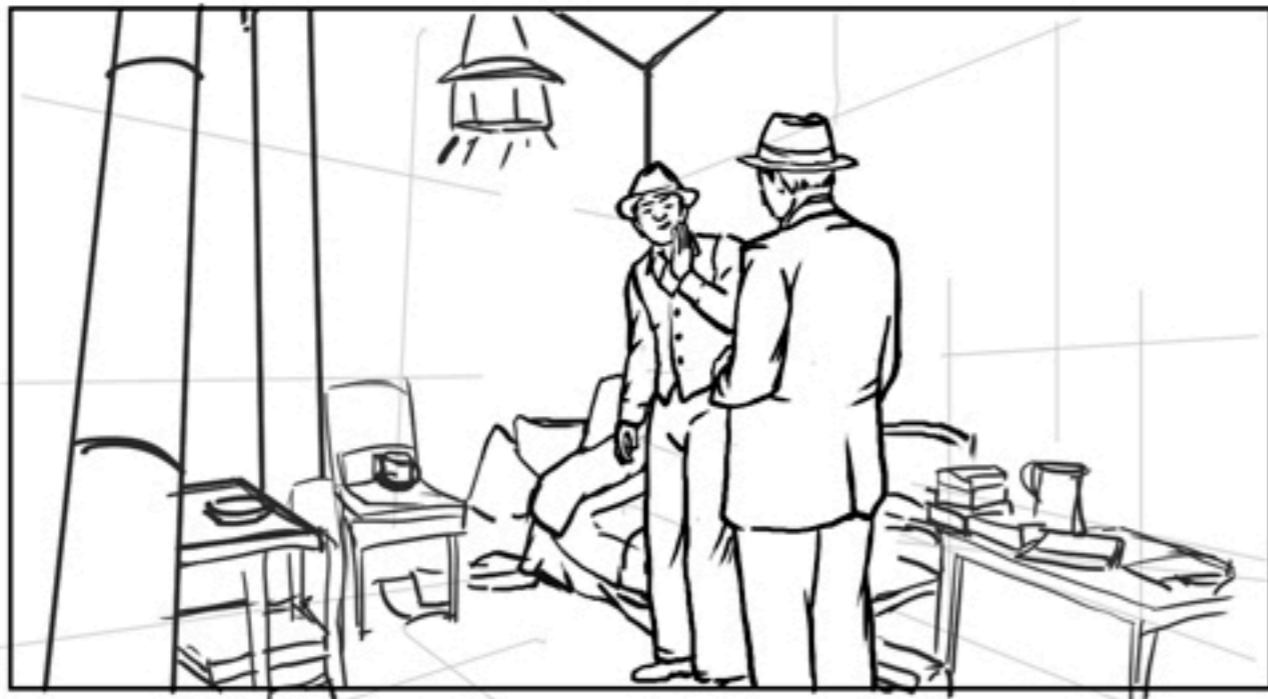
Inspector turns to the left

"Face" is raising from the bed rubbing his jaw.

**DIALOG**

**Inspector:**

Now let's pass the introductions and talk seriously.



**11i.**

Static wide two shot.

**DIALOG**

**Face:**

What do you want to talk about "Inspector Sir" ?



**12.**  
OTS Close-up





**12b.**

OTS Close-up

Inspector hits "Face" again really fast.



**12c.**

Close-up static shot

**DIALOG**

**Inspector:**

This time I didn't like your tone...  
I want to talk about your Boss!



**13.**

Static mid shot

"Face" is raising from the bad.

**DIALOG**

**Face:**

My Boss...



**14.**

Low angle mod to close-up  
"Face" straightens in front of the inspector.

**DIALOG**

**Face:**

I don't know what you are talking about.



**15.**

OTS Close-up

**DIALOG**

**Inspector:**

Stop wasting my time "Face"!

I know you and your men made the bank heist. I also know that you killed the two guards.



**16.**

Low mid to Close-up shot  
"Face" walking back.

**DIALOG**

**Face:**

Than why not arrest me right now?



**17.**

Mid shot

"Face" turning with jacket.

**DIALOG**

**Inspector OS:**

I want your Boss!

I know there is going to be another hit.



**17b.**

Mid shot

"Face" turning with jacket.

**DIALOG**

**Face:**

I see that you are well informed "Inspector  
Sir."





**18.**

OTS

"Face" leans to the right.

Inspector walks towards "Face"

**DIALOG**

**Face:**

What can you offer me in return?



**19.**

Close-up static shot.

**DIALOG**

**Inspector :**

I can make it all go away.



**20.**

OTS mid shot

**DIALOG**

**Face :**

So... you would destroy all the evidence  
against me If I give you my Boss?...



**20b.**

OTS mid shot

"Face" is leaning towards the table.

**DIALOG**

**Inspector :**

Yes!



**20c.**

OTS mid shot

"Face" lifts a gun slowly

Inspector pulls out a gun really fast.

**DIALOG**

**Inspector :**

Woow! Not so fast pretty boy!



**21.**

Mid static shot

**DIALOG**

**Inspector :**

It would be such a pity to mess up that suit.



**22.**

OTS mid shot

"Face" leaves the gun lose.

**DIALOG**

**Face:**

I know you are good Inspector but give me at least a chance.



**23.**

Close-up static shot

**DIALOG**

**Inspector :**

Go ahead punk. Let`s see what you got?





**24.**

OTS mid shot

They both put the guns down in their pants.



**24b.**

OTS mid shot

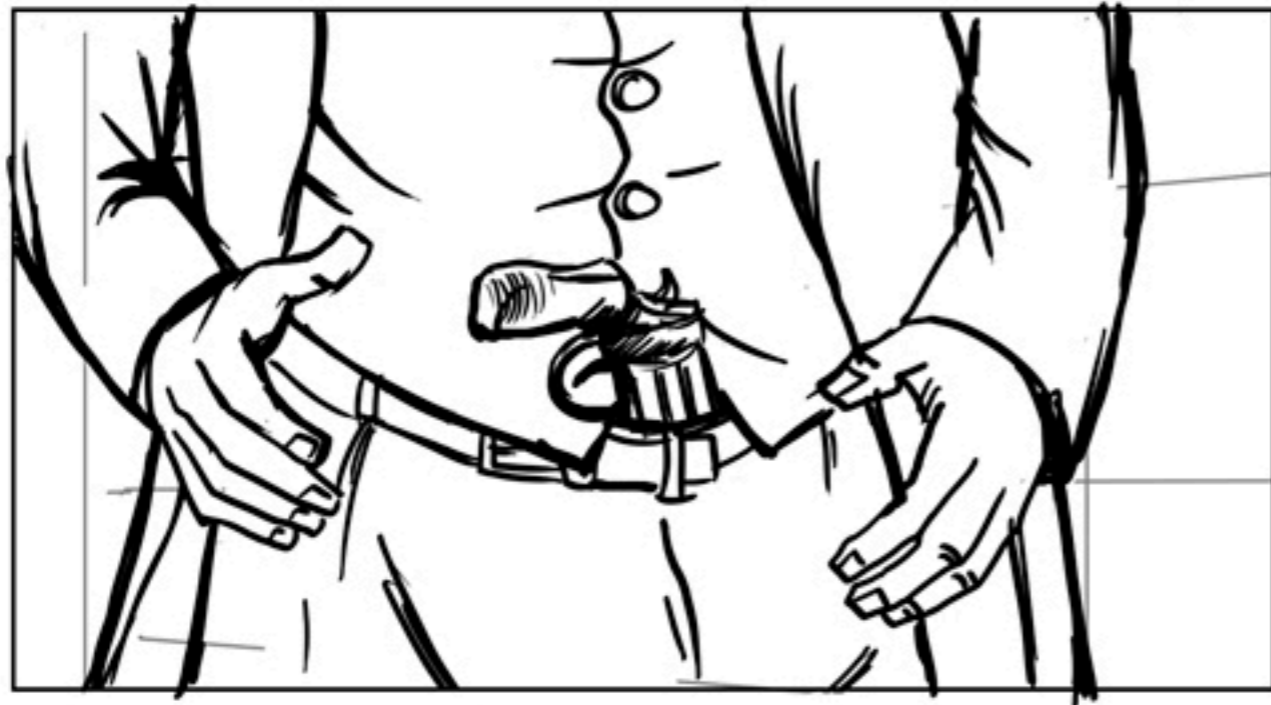
Both characters stay still



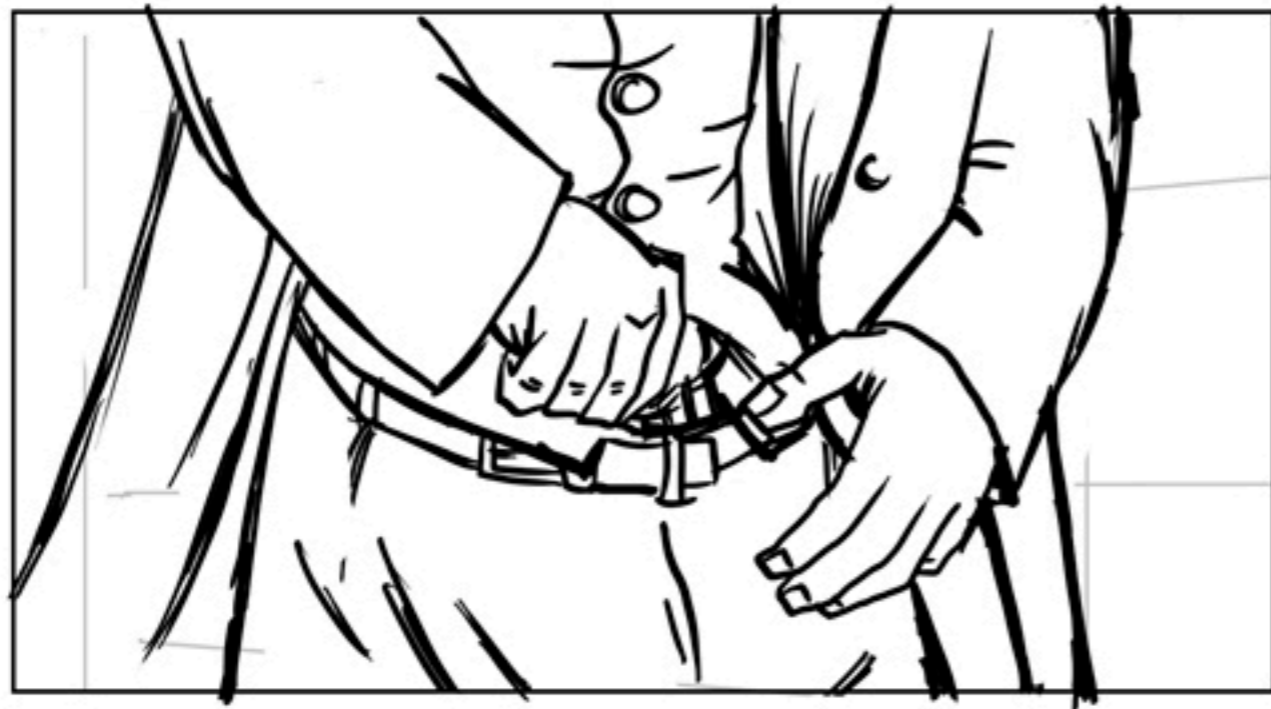
**25.**  
Close-up of "Face" head.



**26.**  
Close-up of Inspector's head



**27.**  
Close-up of "Face" gun with hands in ready position.



**27b.**

Close-up

"Face" reaches for the gun



**28.**

Static mid shot

Inspector takes out the gun really fast and shoots.



**29.**

OTS two mid shot

Bullet hits "Face's" hat knocking it down.





**30.**

OTS two mid shot  
"Face" raises his arms up.



**30b.**

OTS two mid shot  
"Face" drops the gun.

**DIALOG**

**Face:**

OK! Weight!



**30c.**

OTS two mid shot

"Face" lowers his arms and steps closer to the Inspector.

**DIALOG**

**Face:**

Hmm...



**30c.**

OTS two mid shot

"Face" comes closer to the Inspector.

**DIALOG**

**Face:**

Let`s say I could give you my Boss...



**31.**

Close-up static shot.

Inspector looks down and puts his gun away.

**DIALOG**

**Inspector:**

I am listening!



**32.**

OTS two mid shot

"Face" hits the Inspector with his shoulder.



**32b.**  
OTS two mid shot  
"Face" runs away.  
Inspector falls down.

